RNS Number : 4680Q
tinyBuild, Inc.
13 August 2026

This announcement contains inside information for the purposes of Article 7 of the UK version of Regulation (EU) No 596/2014 which is part of UK law by virtue of the European Union (Withdrawal) Act 2018, as amended ("MAR"). Upon the publication of this announcement via a Regulatory Information Service, this inside information is now considered to be in the public domain.

13 August 2026

tinyBuild, Inc
("tinyBuild" or the "Company")

Lawsuit Against Max Ent Games

tinyBuild, a premium video games publisher and developer with global operations, announces that, on 11 August 2026, it filed a lawsuit against Max Ent Games Ltd. (formerly Merge Games) ("Max") in the United States District Court for the Western District of Washington regarding unpaid royalties relating to the game Smalland.

tinyBuild alleges Max failed to pay royalties owed to tinyBuild. Max acknowledged royalties are due, but the parties disagree regarding how to calculate the royalties owed. tinyBuild alleges that the full amount due by Max exceeds 1.9m, before interest and legal costs.

Further announcements will be made in due course as the lawsuit progresses through the courts.

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About tinyBuild:
Founded in 2013, tinyBuild (AIM: TBLD) is a global video games publisher and developer, with a catalogue of more than 100 premium titles across different genres. tinyBuild's strategy is to focus on its own intellectual property (IP) to build multi-game and multimedia franchises, in partnership with developers.

tinyBuild is headquartered in the USA with operations stretching across the Americas and Europe. The Group's broad geographical footprint enables the Company to source high-potential IP, access cost-effective development resources, and build a loyal customer base through its innovative grassroots marketing.

tinyBuild was admitted to AIM, a market by the London Stock Exchange, in March 2021.
For further information, visit: www.tinybuildinvestors.com.